

WHAT IS LINQTOKEN?

Linq is a **Virtual-to-Reality**, blockchain-powered ecosystem which promotes LinqToken as the utility currency of choice to bridge the gap between the virtual and real world.



PROBLEM?



Poor Take-up Rate



High Fees



Poor Technical Architecture

Insecure Platform



Negative Social Reputation



Lack of Transparency



SOLUTION?



LinqX; Crypto Exchange



LinqCash; Blockchain Wallet



Online Payment System; Third-party Integration



Virtual Engine; Games, Rewards and Rebates



Reality Engine; Payment for Products/ Services



Potential MAS License
(Monetary Authority of Singapore)

Payment Exchange

Virtual Games

UTILITY

Point-of-Sales

(Thousands of Merchants)

Third-Party Integration

(Purchase of Products and Services)

ECOSYSTEM



PROOF-OF-CONCEPT

GrabLucky: WeChat HongBao on Telegram



- Send and Receive Digital HongBao
 - Schedule in Advance
 - Airdrop Instantly
 - Whitelist / Blacklist
- Play Fun Games
 - 250,000 Events Created
 - USD 700,000 Transacted
 - 1,200,000 Users Reached

(Note: Statistics based on first 3 months upon launch)



AS FEATURED ON



And 122 other News websites

Start

- Nov 2019: Confirmation of LinqToken and Initial draft Teaser Deck
- Dec 2019: Announce Token Sale and Release Teaser deck
- Feb 2020: Presale Starts with "Whitelist" account in LinqCash
- May 2020: Announce IEO Token Sale Plan, and release WhitePaper
- Jun 2020: IEO Token Sale starts
- Jul/Aug 2020: LINQ token release
- Active Usage (Aug/Sep 2020)

SCAN HERE

